

 Dear Teacher in Charge of Cricket

**Leeds Year 4 Cricket Competition**

**Yorkshire Under 9’s Summer Smash**

**\*\* Active Schools Only \*\***

It is with great pleasure that I invite your school to take part in the Leeds Y4 Summer Smash Competition:

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| --- | --- | --- | --- |
| **Event** | **Date** | **Time** | **Venue** |
| Y4 Summer Smash Cricket | **Friday7th June 2019** | FULL DAY 9:30am – 3:00pm | Old Leos Cricket Club & Alwoodley Cricket Club |

Each school is invited to bring one team. Places are limited, so please hurry.

For full Rules, please see attached document.

***Team Requirements***

* All Players must be under 9 years of age at midnight on 31st August 2018 i.e. School Year 4 pupils; and may only play for one school in the competition.
* A team must include at least two members of the opposite sex with the exception of those teams provided by single sex schools.
* Each side is to consist of eight players. A match is still valid if a team comprises of only seven players, provided the opposing team manager selects the player who will complete the fourth pairing. ***Schools can nominate a squad of ten players***

***Playing Regulations***

* The pitches shall measure 16 yards in length. Boundaries shall be set at a maximum distance of 25 yards from middle stump.
* The ball shall be of junior ‘Windball’ (soft) specification (there is no requirement for helmets to be worn).
* A match is to be one innings per side with each innings being 8 x 6 ball overs NB The actual length of innings on a Finals day at Headingley may be varied to fit the time.
* Each batting side will start their innings with a score of 100 runs.
* The batting side shall be divided into pairs, each batting two (2) overs. The "pairs" shall be changed at the end of the second, fourth and sixth overs.
* Batsmen shall have unlimited "lives" but each fall of wicket shall result in five (5) runs being deducted from the total. They shall change ends at the fall of each wicket.
* Bowling shall be from one end throughout the match. During festival games each bowler shall bowl one over. It is encouraged that each batsman shall receive three (3) balls of each over delivered.
* Bowling shall be either ‘under arm’ or ‘over arm’ at each players discretion.
* No fielder to be allowed within 10 yards of the striker until the ball is played. Fielders to rotate clockwise after each over so that all players get a turn in each fielding position, including acting as wicket keeper (note: no gloves required).
* Dismissals to be restricted to five methods namely, bowled, caught, run out, stumped and hit wicket. Appeals for LBW to be declined (unless the batter has deliberately left the ball with the bat raised above waist high).
* The striker, in the stance position, must not be allowed to obscure the view of "off stump" in readiness to receive a delivery. A "middle and leg" guard to be given.

The bowler shall be penalised for a "no ball" when the delivery bounces three or more times/rolls along the ground, before reaching the striker, OR if the ball passes the striker above waist height when standing in an upright position. Bowlers are to be encouraged to bowl within the crease markings and only where there is persistent over-stepping, and after at least two warnings noted by both umpires, should a bowler be no-balled for over-stepping.

* "Wide ball" is only applicable when the delivery is clearly out of the striker's reach.
* The batting side shall be awarded two (2) penalty runs for a "wide ball" or "no ball" delivery. The ball to count as one of the over and an extra delivery is not allowed EXCEPT in the final over of each innings where two runs will be added to the score and the batsman shall receive an extra ball.

***The Result***

* The winning team shall be the side scoring the higher number of runs after deductions for the fall of wickets (recorded as the "net total").
* If any match in the Competition ends in a "tie" the team losing the least wickets will be declared the winner. Failing this, a "bowl out" contest shall be arranged between players from each side. Each team shall select three bowlers to bowl three deliveries and the winner shall be the team scoring most hits from a maximum nine attempts. If still equal a round of "sudden death" bowling from other bowlers will follow until a winner is established, with a toss of a coin deciding which team shall bowl first.

**In the Year 4 Summer Smash Competition, the top 4 teams from Leeds will proceed to the West Yorkshire Round of the Summer Smash Cup, West Yorkshire Finals on the 10th July**

If you require any further information, please do not hesitate to contact me. If you wish to enter, please return the attached application form as soon as possible so that all competition details can be arranged. Once I have confirmation of your entry I can then pass on further details to you.

**The deadline for entries is Friday 17th May 2019.**

**Email your entry to me at** **dan.hardy@leedsrhinosfoundation.org**

Places are limited & allocated on a first come, first serve basis.

Yours Sincerely

Dan

**Dan Hardy**

**Leeds NE Active School+**

**07940168921**

**dan.hardy@leedsrhinosfoundation.org**

**Leeds Y4 Summer Smash Competition 2019**

**Spaces will be allocated on a first come, first serve basis. Confirmation details and more information will be sent to you on receipt of an entry form. Please note all times are approximate and may change closer to the event.**

Name of School: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Teacher in Charge: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Email: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Contact No: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Each school is invited to bring one team initially.**



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**Filming & Photography**

\* Please ensure that the member of staff in charge is aware of which pupils can/cannot be photographed

\* Pupils who cannot be photographed must be identified by a yellow wristband which will be provided

\* The school will be asked to identify a designated member of staff for photography who must wear a blue wristband which will be provided

\* Only images taken by that person can be used by the school

\* All persons accompanying the school must be informed of the following:

They may take photographs, however;

\* they must not display or distribute images taken unless they have consent to do so from the school or Active Schools;

\* they must not use images which may cause distress;

\* they must not use a mobile telephone to take images;

\* they must not take images “in secret” or take images in situations that may be construed as being secretive;

\* they must not take images of single children/young people with no surrounding context;

\* they should ensure that in all images taken children/young people are dressed appropriately

\* and that any inadvertent photograph taken of a child wearing a yellow wristband must be destroyed.

**First Aid**

In the first instance staff are responsible for providing first aid to the children they have brought to the event.  There will be support for larger instances.  Please ensure you bring sufficient first aid supplies.

**Risk Assessments / Evolve Notification**

It is the responsibility of individual schools to have appropriate risk assessments in place for all activities they attend. Active Schools will not send risk assessments direct to Schools.  They should download sample risk assessments from Evolve for all Active Schools and SSP events and personalise them.  [**RA Games Striking and Fielding**](https://evolve.edufocus.co.uk/evco10/document_download.asp?fileid=2730)

For large, centrally organised Active School events, risk assessments will be in the Active Schools tab of the resources section on Evolve.  For School Games and SSP events risk assessments are in the PE tab. The ‘Events’ risk assessment can be adapted to cover the vast majority of sites used, and for all multi skills activities.  Your school may also add activity specific risk assessments if they feel it necessary. (Sample activity risk assessments can also be downloaded from Evolve.)  As always a Transport risk assessment will be required.

Signed……………………………………………………………         Date…………………………………………………………….

Print Name……………………………………………………….         Position ………………………………………………………..

Emergency contact mobile number …………………………………………………………